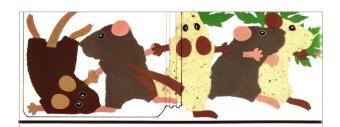
# Mouse Count by Ellen Stoll Walsh

AGE LEVEL 2-5 YEARS

## **About the Story**

In Mouse Count, a snake finds sleeping mice and a big jar in the meadow. The snake counts and places each mouse into the jar until there are ten mice altogether for him to eat. But one of the mice outsmarts him and suggests that the snake should add a big mouse who is nearby. By the time the greedy snake comes back, all of the ten mice have escaped from the jar!



until over it went.
"Ten, nine, eight, seven, six, five, four,

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## **Words to Learn**

## NUMBER WORDS

first, one, two, three, four, five, six, seven, eight, nine, ten

## MATH WORDS

little, big, full, empty, some, all

## OTHER WORDS

meadow, greedy

## **About the Math**

Your child can practice counting and simple addition in *Mouse Count*. While reading the story, your child can learn:

- We count each object only once as we say each number in turn.
- The last number we say tells us the total number of objects counted so far.
- We say the counting words in order from *one* to *ten*.
- We count backward in reverse order from ten to one.
- Counting is adding: When we place one more object in a collection, we just count up by one to find the total number (in this case, of mice).



three, two, one." The little mice uncounted themselves and ran home.

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# **Math Talk During Reading**

EXPLORE COUNTING THE NUMBER OF MICE AND HAVE YOUR CHILD SHOW THE NUMBER ON THEIR FINGERS

How many mice are there? Can you show me that number using your fingers?

## COMPARE THE NUMBER OF MICE

Are there more light or dark mice in the jar? How do you know?

## DISCUSS ADDING ONE MORE

If the snake puts one more mouse in the jar, how many mice will we have altogether?
Will the jar become emptier or fuller?

## PRACTICE COUNTING BACKWARD

Let's try counting backward! What comes before ten?

*Try to come up with some of your own questions and comments, too!* 

# **Activity After Reading**

Make a collection of your child's favorite objects and place them in a jar or other container. Every time you add a new object to the jar, count up by one to get to the total number of objects in the jar.